

The workers are duly acquired ...

Workers Actions

Brad Martin	John Webley	Mick Haytack	Mike Ruffhead
		Buy Gold Miner [2]	Buy Shepherd [5]
~	Buy Fur Trapper [5]	Buy Ship Builder [7]	Buy Ship Builder [5]

The Cards for Next Time



Cards Bought

* indicates a Trading (Upgrade) Card

Brad M	Lumberjack [3-3-0], Gold Miner [4-3-0], Library [17-0-5]
John W	Lumberjack [3-3-0], Shepherd [5-3-0], Fur Trapper [6-3-0] by 2, Pub [1-0-2 for 1]
Mick H	Gold Miner [4-3-0] by 3, Shepherd [5-3-0], Ship Builder [7-3-0], Pub [1-0-2 for 1], Secretary [12-4-0]
Mike R	Gold Miner [4-3-0], Shepherd [5-3-0], Ship Builder [7-3-0] by 3, Bank* [13-5-1], Secretary [12-4-0]

Cards In Hand

* indicates a Trading (Upgrade) Card

Brad M	
John W	
Mick H	Fur Shop* [10-3-2], Peterhof* [14-4-2]
Mike R	Controller [14-4-1]

Summary

Player	Hand Cap	Rubles	VPs	Income per Phase - Rubles + VPs			Round 3 Start [Cards Left]
				Workers	Buildings	Aristocrats	
Brad M	3	20	5	6r + 0v	0r + 5v	0r + 0v	Aristocrats [24]
John W	3	32	0	12r + 0v	0r + 0v	0r + 0v	Trading [27]
Mick H	3	29	0	15r + 0v	0r + 0v	4r + 0v	Workers [15]
Mike R	3	16	1	15r + 0v	5r + 1v	4r + 0v	Buildings [17]