

The 18xx games are on page 3 onwards in the order of starting. Outpost M14 is on p11 & The Games That You Play is below. Comments on 1856R36 are on p2 as is the answer to telephone dropping puzzle posed last time. St. Petersburg M4 is on p12.

New Games: 1835J9 start below. You can't miss it. There it is - immediately below this text.

1835J39**GAMESTART**

You are ... in dealing order ... Tim Parkes, Tony Sait, Tony Bromley, David Hooton, George Lucas.

As usual in Minstrel this will be a Half Thompson game. So ... the rules are as published [2nd Edition - English translation by John Webley] except that _

- The whole Start Packet is available at once.
- The dealing order is 1234554321123.
- When the Start Packet has been sold the ByE and SxE are available.
- Once all the ByE and SxE have been bought then the WtE, BaE & HeE all become available.
- After all the WtE, BaE & HeE have been bought the MsE & OIE are available.
- The PrE shares are available after a share in one of the WtE, BaE & HeE has been bought.

You each have 390M and a gleam in your eye. Have at it!

1835J39

NEXT TIME – SR1 (START PACKET)

THE GAMES THAT YOU PLAY

Andy Muir	1856P38
Dane Maslen	Outpost M14
David Hooton	1835V37, 1829B38, 1856E38, 18EUJ38, 1830Z38, 1835J39, Outpost M14
David Roffey	1835B37, 1830L37, 1829B38, 18EUJ38
Don Smith	1835B37, 1830L37, 1829B38, 1856E38
George Lucas	1856P38, 1835J39
Graham Lee	1856P38
Ian Pendlebury	1856P38, Outpost M14
Jeff Edmunds	
John Shelley	1835B37, 1829B38, 1856E38, 1830Z38
John Webley	1835B37, 1835V37, 1856E38, Outpost M14, St. Petersburg M4
Lyndon Gurr	
Mick Haytack	Outpost M14, St. Petersburg M4
Mike Bennett	1835V37, 1856P38, 1830Z38
Mike Ruffhead	1830L37, 1829B38, 18EUJ38, 1830Z38, Outpost M14, St. Petersburg M4
Stephen Webb	1830L37, 1856E38, 18EUJ38, Outpost M14, St. Petersburg M4
Tim Parkes	1835V37, 1835J39
Tony Bromley	1835B37, 1835J39
Tony Osborne	
Tony Sait	1830L37, 1835V37, 1830Z38, 1835J39, Outpost M14

Games just finished are left on the list as a reminder to send comments if so desired.

WAITING	1829 South North	Andy M, Tony O, Mike B, Don S, David H David H, Mike B
	1830	Don S
	1835	Don S
	1856	Tony S, Tim P, Ian P, Don S, Graham L [4/3]
	1861	Don S, David H, Stephen W
	1870	Don S, David H, John W, Mike B, Tony B
	18EU	Don S, John S, David H
	RAILWAY RIVALS	Brad M, John W, Tony S, Mike R, David H, Stephen W
	OUTPOST	Mike R, Jeff E, Ian P, Tony S
	ST.PETERSBURG	Tony S, Brad M, Mike R

DEADLINE : FRIDAY 22ND APRIL 2016**HOST : ROB THOMASSON**

- Graham L 1st** Thanks to Rob and the other players. I thought we built exceptional track! It's also the first game I can remember where I redeemed \$500 worth of Bank Loans to keep a company going...
- George L 2nd** I made too many mistakes in the early game and did not have much in the middle part and then people all but caught me and second place at the end.
- My thanks to Rob for overseeing a succession of disasters but at least I made second (just).
- Ian P 3rd** I would like to thank Rob for the time and effort he has spent moderating this game. Congratulations to Graham on his excellent win and also to George on his solid second place.
- Depending on the private companies owned in a game of 1856, the initial share price for a new company is normally set to 65, 70 or 75. David R chose to float the GT at 90 which seriously reduced the number of shares he could purchase. It also restricted the number of loans which the GT could take out. In SR5, David H decided to dump shares in the WR (his original company). Graham became director of the WR which left him in a strong position. By SR6, Graham was an odds-on favourite to win the game. Since the rest of us were only playing for minor positions, I should have considered choosing the bankruptcy option.
- Since Graham had a very comfortable victory in this game, he may well request Rob to supply him with alternative opponents for future 1856 games.
- David H 4th** I had this plan in SR5 to start a company which would be able to buy two 5-trains with help from my existing company. The only thing possible thing that would defeat it would be if one player chased me in the new company while another chased me in my old company. We all know what happened...
- Congratulations to Graham for the win and thanks to Rob for running it.
- GM** Ian suggests that Graham may be looking for new opponents. In fact he has requested and/or suggested a 4 or 3 player game of 1856 and that is indicated in the waiting lists on the previous page. For 1856 I assume that you are registering for a 5 player game - but do let me know if you might want to also play in a 4 or 3 player game.

1856R36 : STANDARD GAME

WON BY GRAHAM

DROPPING TELEPHONES

The puzzle in the last issue was ...

The Situation: You have access to two mobile phones and a building with 100 floors. The mobile phones are from a batch of identical phones and you want to know the lowest floor from which the phones can be dropped without breaking.

The Question: What is the smallest number of test drops that is guaranteed to give the answer?

The usual suspects (Dane, Ian & Steve) all arrived at the correct answer of 14. The general formula is the lowest N where the sum of all integers 1 to N inclusive is equal to, or greater than, the number of floors. That sum can be calculated using $N*(N+1)/2$.

$13*14/2$ is 91 and $14*15/2$ is 105 ... so 14 drops would be enough for any building with more than 91 floors and no more than 105 floors. Start at floor 14 (N). If the phone breaks then work up from 1 to floor N-1 until/if the phone breaks. If the phone did not break at floor N then move to floor N + (N-1) and repeat. So if the phone did not break at all the drops for 105 floors would (have to) be from floors 14, 27, 39, 50, 60, 69, 77, 84, 90, 95, 99, 102, 104, 105.

DROPPING TELEPHONES

The bank is nearly spent but the PrE retains and has cash to spend. Can anything happen?

Operating Round 15

	Dir	Lay	[Rep]	Base	Run	Pay	Quote	Credit	Trains	Notes
PrE	TB	217:G3:5	[210]		510	N	190C	1,497	3+3 3 3	E
HeE	JS	46:H18:2	[25]		490	Y	186A	891	(5) 4+4	
BaE	TB	87:F4:2	[3]		350	Y	186A	129	4 3+3	E
ByE	DS	42:F16:3	[26]		410	Y	154D	183	4 3+3	E
SxE	DR	23:E17:3	[8]		320	Y	92F	829	4 3	E
WtE	JW	6:M9:3					82C	759	[+5]	A
MsE	JS	7:K5:2		J8			72E	170	+5	B C
OIE	JW						72E	61	+5	D

Notes
 A 500M to the Bank for a 5 Train
 B 140M to the Bank for a garrison
 C 250M to the HeE for a 5 Train
 D 419M to the WtE for a 5 Train
 E At Train Limit

Tiles	1/0	2/0	3/1	4/0	5/3	6/2	7/4	8/7	9/0	12/1	13/2	14/1
	15/0	16/1	18/1	19/2	20/2	23/0	24/3	25/3	26/1	27/2	28/2	29/2
	39/1	40/1	41/2	42/0	43/1	44/2	45/2	46/1	47/1	55/1	56/0	57/2
	58/1	63/2	69/2	70/1	87/1	88/2	201/2	202/1	203/1	204/2	205/0	206/1
	207/2	208/2	209/1	210/1	211/1	212/1	213/1	214/1	215/1	216/0	217/1	218/0
	219/1	220/0	221/0									

Trains 3/1(180M) 5+5/1(600M) then 6/2(600M) 6+6/4(720M)

Cash Flow	Start	OR15	End	Value	%	Certs	Max
John Shelley	2,104	490	2,594	5,148	32.5	13	13
John Webley	354	0	354	1,606	10.1	11	13
Don Smith	80	278	358	1,944	12.3	10	12
Tony Bromley	1,964	382	2,346	4,963	31.3	13	13
David Roffey	638	265	903	2,176	13.7	10	12

Portfolios	PrE	ByE	SxE	BaE	WtE	HeE	MsE	OIE
John Shelley	10/1	-	-	-	-	100/8D	70/4D	-
John Webley	-	-	-	-	100/8D	-	-	60/3D
Don Smith	30/4	60/5D	10/1	-	-	-	-	-
Tony Bromley *	35/4D	-	10/1	100/8D	-	-	-	-
David Roffey	25/3	10/1	70/6D	-	-	-	-	-
Bank New	-	-	-	-	-	-	30/3	40/4
Bank Pool	-	30/3	10/1	-	-	-	-	-
Quote	190C	154D	92F	186A	82C	186A	72E	72E
Credit	1,497M	183M	829M	129M	759M	891M	170M	61M
Tokens Left	1	1	-	-	1	-	-	1

The OR16 operating order is - PrE, HeE, BaE, ByE, SxE, WtE, MsE, OIE.

Dealing happens.

Stock Round 6

* share from the pool

Stephen Webb	Don Smith	David Roffey	Mike Ruffhead	Tony Sait
-Erie(120), +B&M(76)	+B&M(76)	-Erie(120), +C&O(100)	+B&M(76), -B&M(90)	-Erie(120),-NYC(110), +C&O(100)
+CPR(76)	+B&M(76)	-C&O(126),+B&O(100)	+C&O(100)	+C&O(100)
+CPR(76)	+B&M*(80)	~	~	~
~	+C&O*(111)	~	~	~
~	+CPR(76)	[Priority]		

Cash Flow	Start	SR6	End	Value	%	Certs	Max 13
Stephen Webb	653	-108	545	1,865	19.3	13 - 13	
Don Smith	482	-419	63	1,089	11.3	11 - 11	
David Roffey	748	46	794	2,044	21.2	11 - 11	
Mike Ruffhead	886	-86	800	2,541	26.4	13 - 13	
Tony Sait	627	30	657	2,100	21.8	13 - 13	

Portfolios	PRR	NYC	CPR	B&O	C&O	Erie	NYNH	B&M
Stephen Webb	5P	-	2	-	-	-	2	6P
Don Smith	1	-	1	-	1	-	6P	3
David Roffey *	-	6P	6P	1	-	-	-	-
Mike Ruffhead	-	1	1	-	6P	6P	1	-
Tony Sait	4	1	-	4P	3	-	1	1
Bank New	-	1	-	-	-	-	-	-
Par	67	90	76	100	100	82	76	76
Bank Pool	-	1	-	5	-	4	-	-
Quote	90E	100E	90C	110D	126B	120D	75F	90E
Credit	\$34	\$340	\$0	\$347	\$199	\$218	\$0	\$0
Trains	5	4	5	4	6	4	6	5 4
Tokens Left	2	3	2	-	1	2	-	-

Tiles	1/0	2/1	3/2	4/2	7/3	8/5	9/3	14/2	15/1	16/0	18/1	19/1
	20/1	23/1	24/3	25/1	26/1	27/1	28/1	29/1	39/1	40/1	41/1	42/2
	43/2	44/1	45/1	46/2	47/1	53/2	54/1	55/1	56/0	57/4	58/1	59/2
	61/0	62/0	63/0	64/1	65/0	66/1	67/0	68/0	69/0	70/1		
Trains	D/6(\$1,100)											

The OR11 operating order is - C&O, Erie, B&O, NYC, PRR, B&M, CPR, NYNH.

The PrE forms at the start of OR10 and by the end all its constituent parts are housed within.

Operating Round 10

	Dir	Lay	[Rep]	Base	Run	Pay	Quote	Credit	[At Start A & B] Trains	Notes
K-M	[TS]	27:D10:2	[7]		80	H		0	(2+2)	
B-S	[TP]	3:B16:5						0		C
A-K	[MB]							0		
ByE	MB	9:N14:1			190	Y	212C	148	3 +4	D P
SxE	TP	7:C15:3			210	Y	188B	50	4 (3) +4+4	E F J P
PrE	DH				120	Y	172D	643	3 3 +5	G H I K P
BaE	JW	201:I3:6			200	Y	120B	419	3+3 3+3	L P
HeE	TS	8:I11:5			230	Y	96E	601	(4) 3+3	
MsE	TS	87:B14:3	[4]				72E	159	+4	M
OIE	MB	6:D8:2		C11			72E	30	+5	L N G
WtE	TP	47:K7:2	[24]				64F	290	+3	O

Notes	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P
	The Prussian is formed	Han, B-M, Mag convert to Prussian	241M to the SxE for a 3 Train	360M to the Bank for a 4 Train	440M to the Bank for a 4+4 Train	134M to the WtE for a 4 Train	500M to the Bank for a 5 Train	5 Train purchase starts Phase 3	K-M, Bra, A-K, B-S forced to convert to Prussian	Forced to return a 3 Train to the Bank	5 Train purchase closes the Privates	50M to Bank for a river	321M to the HeE for a 4 Train	60M to the Bank for a garrison	180M to the Bank for a 3 Train	At Train Limit

Tiles	1/0	2/0	3/0	4/2	5/2	6/1	7/6	8/5	9/0	12/1	13/2	14/1
	15/1	16/2	18/1	19/2	20/1	23/1	24/1	25/3	26/2	27/1	28/2	29/2
	39/1	40/1	41/2	42/2	43/1	44/2	45/2	46/2	47/1	55/1	56/0	57/2
	58/0	63/3	69/1	70/1	87/1	88/1	201/1	202/2	203/2	204/1	205/0	206/0
	207/0	208/1	209/0	210/0	211/1	212/1	213/0	214/1	215/1	216/4	217/2	218/2
	219/2	220/1	221/1									

Trains 5+5/1(600M) then 6/2(600M) 6+6/4(720M)

Cash Flow	Start	OR10	End	Value	%	Certs	Max
David Hooton	461	197	658	2,562	22.4	12	12
Tony Sait	5	235	240	1,584	13.8	9	12
Mike Bennett	517	177	694	3,080	26.9	13	13
Tim Parkes	131	189	320	2,418	21.1	13	13
John Webley	1	196	197	1,801	15.7	12	13

Portfolios	PrE	ByE	SxE	BaE	WtE	HeE	MsE	OIE
David Hooton	40/4D	10/1	10/1	20/1	-	30/3	20/1	20/1
Tony Sait *	10/1	10/1	-	-	-	70/5D	40/2D	-
Mike Bennett	15/2	80/7D	-	-	-	-	-	60/4D
Tim Parkes	5/1	-	90/8D	-	50/4D	-	-	-
John Webley	30/4	-	-	80/7D	20/1	-	-	-
Bank New	-	-	-	-	-	-	40/4	20/2
Bank Pool	-	-	-	-	30/3	-	-	-
Quote	172D	212C	188B	120B	64F	96E	72E	72E
Credit	643M	148M	50M	419M	290M	601M	159M	30M
Trains	5 3 3	4 3	4+4 4	3+3 3+3	3	3+3	4	5
Tokens Left	2	-	-	-	1	1	1	-

The OR11 operating order is - ByE, SxE, PrE, BaE, HeE, MsE, OIE, WtE.

Another two 4 trains are bought.

Operating Round 12

	Dir	Lay	[Rep]	Token	Run	Pay	Quote	Credit	Trains	Notes
LNWR	DR	5:M5:5		M5 - G2	190	Y	250	230	3 2 2 2	A F
GWR	MR	3:F10:4		F10 - D9 =S	150	Y	225	0	2 2 +4	B C
Mid	DS	6:H7:2		H7 - H7 =S	100	Y	112	300	3 2	D
LSWR	BP			E10 - E11	190	N	67	410	3 3	E
GNR	JS	10:K8:2		K8 - M9	50	Y	71	410	3	
LBSC	DH	9:C11:3		C11 - D11	30	Y	67	370	3	
GER	MR	14:F10:2	[3]	G11 - F10 =S	80	Y	64	130	4 +4	D C
GCR	MR	3:G10:4		G10 - M7			56	10	2	
L&YR	DR	16:F6:3	[8]	M6 - M7 !	100	Y	58	150	4	

Notes	A	£40 to Bank for a river	D	£40 to the Bank for a garrison
	B	£100 to the Bank for a garrison	E	Run by the receiver
	C	£430 to the Bank for a 4 Train	F	At Train Limit

Tiles	1/2	2/2	3/1	4/5	5/0	6/2	7/4	8/7	9/8	10/1	12/3	13/3
	14/0	15/2	16/0	17/1	18/1	19/2	20/1	21/0	22/1	23/3	24/2	25/2
	26/1	27/2	28/0	29/1	30/1	31/1						

Trains	4/1(£430)	then	5/5(£550)	7/4(£720)

Cash Flow	Start	OR12	End	Value	%	Certs	Max 17
John Shelley	170	129	299	2,013	22.0	11 - 11	
David Hooton	127	131	258	2,072	22.7	12 - 12	
Mike Ruffhead	120	135	255	2,096	22.9	14 - 14	
Don Smith	211	70	281	1,028	11.2	6 - 6	
David Roffey	44	175	219	1,933	21.1	11 - 11	

Portfolios	Privates	LNWR	GWR	Mid	LSWR	GNR	LBSC	GER	GCR	L&YR	SECR
John Shelley *	L&M	1	3	2	-	5D	-	-	-	-	-
David Hooton	S&M	4	1	2	-	-	5D	-	-	-	-
Mike Ruffhead	-	-	5D	-	-	-	-	5D	5D	2	-
Don Smith	C&HP	-	-	6D	-	-	-	-	-	-	-
David Roffey	-	5D	-	-	-	-	-	-	-	8D	-
Bank New	Hull	-	-	-	-	-	-	-	-	-	10D
Bank Pool	C&W	-	1	-	10R	5	5	5	5	-	-
Tokens Left		4	3	3	3	4	3	2	3	2	2

1829B38 : SOUTH GAME, MSK1, PC RULE : PHASE 2 : BANK - £18,688

NEXT TIME - SDR10

As before ... the defaults are that without instructions no player cash will be used to keep a company out of the CGR and that the CGR will take all 4 trains offered to it. We will stop after OR9 if the CGR is formed within it.

Operating Round 8

	Dir	Lay	[Rep]	Base	Run	Pay	Quote	Credit	Loan	Trains	Notes
THB	SW	8:L11:4		L13			90A	758	0	[+3] +4	F G H
WR	DH	15:O18:3	[6]		250	Y	100E	60	600	4 3	D Q
GW	JS	14:D17:2	[57]		260	Y	100E	349	400	4 3	Q
CA	JW						80B	0	100	+5	I J K L M
CPR	JS	58:M6:3					80B	0	100	+5	N I O K
CV	JW				130	Y	90F	73	400	3	B E
LPS	SW	125:C14:6	[14]		170	N	65G	0	700	4 +3	C I P Q
GT	DS	58:N9:6			120	Y	65G	305	400	3	A

Notes	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q
	\$5 from the FT Private	\$10 from the WSR Private	\$10 from the TCC Private	\$20 from the NFSBC Private	\$20 from the SCFTC Private	\$40 to the Bank for a garrison	\$1 to the LPS for a 3 Train	\$350 to the Bank for a 4 Train	Government Loan secured	\$10 from John Webley for a train purchase	\$550 to the Bank for a 5 Train	5 Train purchase starts Phase 4	5 Train purchase closes the Privates	CPR reaches its destination - gains \$0	\$10 from John Shelley for a train purchase	\$649 to the THB for a 3 Train	At Train Limit

Tiles	1/1	2/1	3/3	4/3	5/2	6/2	7/6	8/8	9/7	14/1	15/1	16/1
	17/1	18/1	19/1	20/1	23/4	24/4	25/1	26/1	27/1	28/1	29/1	39/1
	40/1	41/3	42/3	43/2	44/1	45/2	46/2	47/2	55/1	56/1	57/3	58/1
	59/0	63/4	64/1	65/1	66/1	67/1	68/1	69/1	70/1	120/0	121/1	122/1
	125/3	126/1	127/1									

Trains 5/1(\$550) then 6/2(\$700) D/9(\$1,100)

Cash Flow	Start	OR8	End	Value	%	Certs	Max 13
John Shelley	7	94	101	901	19.8	7 - 7	
David Hooton	21	213	234	1,349	29.7	12 - 12	
Don Smith	36	97	133	688	15.2	7 - 7	
John Webley	187	29	216	886	19.5	6 - 6	
Stephen Webb	6	0	6	716	15.8	7 - 7	

Portfolios	BBG	CA	CPR	CV	GT	GW	LPS	TGB	THB	WR	WGB
John Shelley *	-	-	5P	-	-	4P	-	-	-	-	-
David Hooton	-	-	-	1	2	1	3	-	-	6P	-
Don Smith	-	-	-	-	6P	-	1	-	-	1	-
John Webley	-	5P	-	3P	-	-	-	-	-	-	-
Stephen Webb	-	-	-	-	-	-	4P	-	5P	-	-
Bank New	10P	5	5	5	2	-	-	10P	5	1	10P
Par		90	90	65	65	80	65		100	70	
Bank Pool	-	-	-	1	-	5	2	-	-	2	-
Quote		80B	80B	90F	65G	100E	65G		90A	100E	
Credit		\$0	\$0	\$73	\$305	\$349	\$0		\$758	\$60	
Loans		100	100	400	400	400	700		0	600	
Tokens Left	2	2	3	2	2	2	-	1	-	2	1

Rights Held by ShareCos : CV - Tunnel | GW - Port Token at F17 | WR - Bridge.

The OR9 operating order is - WR, GW, CV, THB, CA, CPR, LPS, GT.

The advent of the 8 trains leaves two companies without a train in their shed. Know what I mean?

Operations Round 8

	Dir	Lay	[Rep]	Base	Run	Pay	Quote	Credit	Trains	Notes
KBS	MR	147:H9:4	[142]		310	Y	165C	300	(4) +6	A
NS	SW	83:D5:6	[9]		340	Y	150C	912	5 P	B C I
FS	DH	544:I2:2	[83]	S2	240	Y	135C	108	5 [+4]	D
SNCF	DR	4:C6:2			290	Y	122D	781	(4)	E
SNCB	MR	141:M2:6	[58]		350	Y	122C	509	5	
KKOS	DR	142:G8:6	[58]		230	Y	90E	707	(4)	F
DR	SW	582:L7:6	[578]	L7	390	Y	100C	0	6 P	I
KPEV	DH	611:K10:1	[15]				70F	28	+8	G H

Notes	A	B	C	D	E	F	G	H	I
	£600 to the Bank for a 6 Train	£100 to the Bank for a P Train	Sells 3 shares to Bank Pool for £450	£200 to the KPEV for a 4 Train	Sells 1 share to Bank Pool for £135	Sells 3 shares to Bank Pool for £300	£800 to the Bank for a 8 Train	8 Train purchase starts Phase 8	At Train Limit

Tiles	3/8	4/5	7/1	8/10	9/8	14/3	15/4	57/7	58/6	80/4	81/4	82/4
	83/2	141/3	142/3	143/1	144/2	145/4	146/5	147/3	201/7	202/7	513/5	544/2
	545/3	546/3	576/4	577/3	578/3	579/2	580/1	581/2	582/4	583/0	584/0	611/7

Trains P/3(£100) 8/7(£800)

Stock Round 4

* share from the pool

Stephen Webb	David Roffey	David Hooton	Mike Ruffhead
+KBS*(165)	+KBS*(165)	-SNCF/2(244),+KBS*(165)	+NS*(150)
+SNCB(122)	+KBS*(165)	+NS*(150)	+NS*(150)
+SNCB(122)	+DR*(100)	+SNCB(122)	~
+SNCB(122)	+DR*(100)	+DR*(100)	~
+DR*(100)	+DR*(100)	[Priority]	

Cash Flow	Start	OR8	SR4	End	Value	%	Certs	Max 16
David Roffey	456	312	-630	138	2,100	21.1	15 - 15	
David Hooton	239	202	-293	148	1,968	19.8	14 - 14	
Mike Ruffhead	516	506	-300	722	3,454	34.7	16 - 16	
Stephen Webb	276	423	-631	68	2,438	24.5	15 - 15	

Portfolios	SNCB	NS	KBS	KPEV	KKOS	FS	SNCF	DR
David Roffey	-	-	2	-	6P	-	6P	3
David Hooton *	1	1	1	6P	-	6P	-	1
Mike Ruffhead	6P	3	6P	-	1	1	1	-
Stephen Webb	3	6P	1	-	-	1	-	6P
Bank New	-	-	-	-	-	-	-	-
Bank Pool	-	-	-	4	3	2	3	-
Quote	135B	165B	180B	70F	90E	135C	122D	110B
Credit	£997	£912	£300	£28	£707	£108	£781	£0
Tokens Left	2	3	-	3	2	-	2	2

The OR9 operating order is - KBS, NS, FS, SNCB, SNCF, DR, KKOS, KPEV.

Operating Round 5

	Dir	Lay	[Rep]	Base	Run	Pay	Quote	Credit	Loan	Trains	Notes
CA	AM	57:D17:5					90A	140	100	+4	E F G
GT	MB	4:L9:3			100	Y	90E	100	300	3	
LPS	GLu	8:D13:5			270	Y	90E	93	400	3 3 [+4]	F
CPR	GLe	14:N3:2	[57]		100	Y	75F	355	500	3 +4	E F
CV	IP	6:J13:5		L13	100	Y	75F	130	500	3	A B C E H
GW	GLu	8:B15:4					55H	20	200	+4	D I

Operating Round 6

	Dir	Lay	[Rep]	Base	Run	Pay	Quote	Credit	Loan	Trains	Notes
GT	MB	57:K8:3			100	Y	100E	30	300	3 +4	J F S
LPS	GLu	9:B17:4			270	Y	100E	54	400	3 (3)	
CA	AM	24:E16:3	[9]		130	Y	100A	90	200	4	K E
CPR	GLe	26:M8:1	[9]		230	N	70F	75	600	4 (3) +5	E L M N O S
CV	IP	69:I14:6			100	Y	80F	495	600	3	A B C E P
GW	GLu	6:B19:1			170	Y	60H	70	200	4 +3	D Q R S

Notes	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S
	\$5 from the FT Private	\$10 from the WSR Private	\$10 from the TCC Private	\$20 from the SCFTC Private	Government Loan secured	\$350 to the Bank for a 4 Train	4 Train purchase starts Phase 3	\$40 to the Bank for a garrison	\$1 to the LPS for a 4 Train	GT reaches its destination - gains \$300	\$130 to Andy M for the NFSBC	\$550 to the Bank for a 5 Train	5 Train purchase starts Phase 4	Forced to return a 3 Train to the Bank	5 Train purchase closes the Privates	CV reaches its destination - gains \$280	GW reaches its destination - gains \$0	\$1 to the LPS for a 3 Train	At Train Limit

Tiles	1/1	2/1	3/2	4/1	5/2	6/0	7/7	8/10	9/8	14/2	15/3	16/1
	17/1	18/1	19/1	20/1	23/4	24/3	25/1	26/0	27/1	28/1	29/1	39/1
	40/1	41/3	42/3	43/2	44/1	45/2	46/2	47/2	55/1	56/0	57/0	58/3
	59/2	63/4	64/1	65/1	66/1	67/1	68/1	69/0	70/1	120/0	121/0	122/1
	125/4	126/1	127/1									

Trains 3/1(\$225) 5/2(\$550) then 6/2(\$700) D/9(\$1,100)

Cash Flow	Start	OR5	OR6	End	Value	%	Certs	Max 13
Mike Bennett	14	60	60	134	734	16.2	5 - 5	
George Lucas	32	162	196	390	1,110	24.4	6 - 6	
Andy Muir	15	20	202	237	637	14.0	3 - 3	
Ian Pendlebury	0	107	107	214	994	21.9	8 - 8	
Graham Lee	23	151	91	265	1,065	23.5	9 - 9	

Portfolios	BBG	CA	CPR	CV	GT	GW	LPS	TGB	THB	WR	WGB
Mike Bennett	-	-	-	-	6P	-	-	-	-	-	-
George Lucas	-	-	-	-	-	2P	6P	-	-	-	-
Andy Muir	-	4P	-	-	-	-	-	-	-	-	-
Ian Pendlebury	-	-	-	6P	2	-	1	-	-	-	-
Graham Lee *	-	-	6P	1	-	-	3	-	-	-	-
Bank New	10P	6	-	1	1	5	-	10P	10P	10P	10P
Par		100	65	70	75	65	65				
Bank Pool	-	-	4	2	1	3	-	-	-	-	-
Quote		100A	70F	80F	100E	60H	100E				
Credit		\$90	\$75	\$495	\$30	\$70	\$54				
Loans		200	600	600	300	200	400				
Tokens Left	2	2	3	1	2	3	1	1	1	2	1

Rights Held by ShareCos : CA - Bridge | GW - Tunnel | LPS - Port Token at C14, Tunnel.

The OR7 operating order is - GT, LPS, CA, CV, CPR, GW - unless changed by SR5.

We stop after SR2 by request. Same routine for next time ... we got through to SR4 unless a new company is floated in SR3, or a company changes president in SR3, or a 3 train is bought in OR2, or a request (the earlier the better) is received for a pause after SR3.

Operating Round 1

	Dir	Lay	[Rep]	Base	Run	Pay	Quote	Credit	Trains	Notes
PRR	DH	9:H14:3					82B	820	+2	A
C&O	JS	9:G5:2					65F	590	+2	A

Notes A \$80 to the Bank for a 2 Train

Tiles	1/1	2/1	3/2	4/2	7/4	8/8	9/5	55/1	56/1	57/4	58/2	69/1
Trains	2/4(\$80)		then	3/5(\$180)		4/4(\$300)		5/3(\$450)		6/2(\$630)		D/6(\$1,100)

Stock Round 2

* share from the pool

Mike Ruffhead	Mike Bennett	Tony Sait	David Hooton	John Shelley
+PRR(90)	+C&O(67)	+PRR(90)	~	~
~	~	+C&O(67)	~	~
~	~	+C&O(67)	~	~
~	~	+C&O(67)	[Priority]	

Cash Flow	Start	OR1	SR2	End	Value	%	Certs	Max 13
John Shelley	3	15	0	18	490	17.8	6 - 6	
Mike Ruffhead	68	35	-90	13	573	20.8	6 - 6	
Mike Bennett	240	35	-67	208	715	26.0	4 - 4	
Tony Sait	365	20	-291	94	495	18.0	5 - 5	
David Hooton	30	0	0	30	480	17.4	4 - 4	

Portfolios	Privates	PRR	NYC	CPR	B&O	C&O	Erie	NYNH	B&M
John Shelley	D&H	-	-	-	-	6P	-	-	-
Mike Ruffhead	CStL, C&A	4	-	-	-	-	-	-	-
Mike Bennett	SVR, B&O	-	-	-	2P	1	-	-	-
Tony Sait	M&H	1	-	-	-	3	-	-	-
David Hooton *	-	5P	-	-	-	-	-	-	-
Bank New	-	-	10P	10P	8	-	10P	10P	10P
Par	-	90	-	-	100	67	-	-	-
Bank Pool	-	-	-	-	-	-	-	-	-
Quote	-	90A	-	-	100A	67E	-	-	-
Credit	-	\$820	-	-	-	\$590	-	-	-
Tokens Left	-	3	3	3	2	2	2	1	1

The OR2 operating order is - PRR, C&O.

Nobody has more than one type of Colony Card.

Round 5 Actions

Dane Bought one Water Factory (o:1,1,2,2 w:3,3,4,4)
 Ian Bought one Water Factory (o:1,1,2,2 w:3,3,4,4)
 John Bought one Water Factory (o:1,2 w:3,3,3,4,4)
 Stephen Bought one Water Factory (o:1,2 w:3,3,3,4,4)
 Mike Auctioned a Data Library for 15. Mick joined at 16 and dropped out at 19. Mike got it for 19 (o:1,1 w:3,3,3,4,4)
 Mike Auctioned a Data Library for 15. Mick joined at 16 and dropped out at 19. Mike got it for 17 (o:1,2,2,2 w:4,4,4)
 David Bought one Titanium Factory (o:1,2,2 w:3,3,3,4,4,4,4)
 Tony Auctioned a Nodule for 30. Mick joined at 31 and dropped out at 32. Tony got it for 32 (o:2 w:30)
 Tony Bought one Population Unit (o:1,2 w:3,4)
 Mick Bought one Water Factory (o:1,1,2 w:3,3,3,3,4)

Pos	Player	Factories	Operators (Limits)	Colony Cards	Production	VPs	Purchases
1	Mike	2o,3w	5p (5,0)	DL, DL, DL	32	8	(45)
2	Tony	2o,4w	6p (8,0)	Nod	38	8	(25)
3	Dane	2o,4w	5p (8,0)	Nod	40	7	(25)
4	Ian	2o,4w	5p (8,0)	Nod	41	7	(25)
5	John	2o,4w	5p (8,0)	Nod	38	7	(25)
6	David	2o,3w,1t	4p (5,0)	HE	31	6	(30)
7	Stephen	2o,4w	4p (8,0)	Nod	42	6	(25)
8	Mick	2o,5w	5p (5,0)	-	56	5	(0)

The table below shows how many cards each player has, followed by the values of those cards.

Pos	Player	Cards/Limit	30	1	2	3	4	6
1	Mike	6/10	-	2	3	4	3	-
2	Tony	6.5/10	1	2	3	-	-	-
3	Dane	6.5/10	-	1	2	5	5	-
4	Ian	6.5/10	1	2	1	1	1	-
5	John	6.5/10	-	2	2	4	5	-
6	David	4/10	-	-	-	3	4	1
7	Stephen	6.5/10	-	1	1	5	6	-
8	Mick	8/10	-	-	1	6	9	-

On Offer	Data Library	1	(1 more)	Heavy Equipment	4	(none left)
	Warehouse	3	(2 more)	Nodule	0	(sold out)

John pumps his engine but lags behind in terms of VPs earned so far.

Buildings Actions

Stephen Webb	John Webley	Mick Haytack	Mike Ruffhead
Buy Market (4)	Buy Fur Trapper from Hand (6)	Buy Market (5)	Buy Mistress Of Ceremonies from Hand (18)
~	Buy Fur Trapper from Hand (5)	Upgrade Market to Bank from Hand (8)	
~	Observe Aristocrats Take Controller into Hand	~	~
~	Observe Aristocrats Buy Administrator (7)		

The Card Rows

[Top Row | Bottom Row]



Cards Bought

* indicates a Trading (Upgrade) Card

John W	Lumberjack [3-3-0] by 2, Fur Trapper [6-3-0] by 2, Ship Builder [7-3-0], Wharf* [12-6-1], Warehouse [2-0-0], Observatory [6-0-1?] by 2, Author [4-1-0], Administrator [7-2-0] by 2, Warehouse Manager [10-3-0], Weapon Master* [8-4-0]
Mick H	Lumberjack [3-3-0], Shepherd [5-3-0] by 2, Fur Trapper [6-3-0], Ship Builder [7-3-0] by 2, Pub [1-0-1=2], Customs House [8-0-2] by 2, Bank* [13-5-1], Warehouse Manager [10-3-0], Secretary [12-4-0]
Mike R	Lumberjack [3-3-0], Gold Miner [4-3-0], Shepherd [5-3-0], Ship Builder [7-3-0], Fur Shop* [6-3-2], Pub [1-0-1=2], Market [5-0-1] by 2, Smolny Cathedral* [17-4-3], Warehouse Manager [10-3-0], Mistress Of Ceremonies* [18-6-3]
Stephen	Lumberjack [3-3-0], Gold Miner [4-3-0], Shepherd [5-3-0], Fur Trapper [6-3-0], Ship Builder [7-3-0], Market [5-0-1], Harbor* [16-5-2], Church of the Resurrection of Jesus Christ* [16-2-4], Author [4-1-0], Pope* [6-1-1]

Cards In Hand

* indicates a Trading (Upgrade) Card

John W	Theater [20-0-6], Controller [14-4-1], Judge [16-5-2]
Mick H	Controller [14-4-1]
Mike R	Controller [14-4-1], Patriarch* [16-0-4]
Stephen	Administrator [7-2-0], Admiral* [18-3-3]

Summary

Player	Hand Cap	Rubles	VPs	Income per Phase - Rubles + VPs			Round 4 Start [Cards Left]
				Workers	Buildings	Aristocrats	
John W	4	1	2	21r + 1v	0r + 2v?	12r + 0v	Aristocrats [9]
Mick H	3	11	11	18r + 0v	0r + 5v	7r + 0v	Trading [19]
Mike R	3	4	11	15r + 2v	4r + 5v	9r + 3v	Workers [9]
Stephen W	3	19	14	15r + 0v	7r + 7v	2r + 1v	Buildings [5]