

A very orderly and peaceful month ending in a reversal of the player order for next month ...

Actions

Brad	Fireworks Display	Receives 2 Fireworks
John	Privilege	Pays 2 Yuan for a Small Privilege
Mike	Build	New Floor in a New Palace

New Persons

Brad	Older Farmer to Palace 1	11 +1 to 12
John	Tax Collector to Palace 1	9 +3 to 12
Mike	Younger Pyrotechnist to Palace 3	7 +5 to 12

Person Track

Note

Event Peace

Brad	No effect
John	No effect
Mike	No effect

Victory Points

+2 for Palaces
+2 for Palaces +1 for Dragons
+3 for Palaces

Summary of Holdings

Player	Brad	John	Mike
Victory Points	2	3	3
Person Track	12	12	12

Yuan	6	4	6
Drag Fire Rice	0 2 0	1 0 0	0 0 0

Palace 1	Pyrotechnist 1	Pyrotechnist 1	Tax Collector 3
	Farmer 2	Tax Collector 3	

Palace 2	Monk 1	Farmer 1	Farmer 1

Palace 3

Pyrotechnist 1

Action Groups for Next Month

Build	Firework Display	Privilege	Get up to 3 Yuan
Research	Military Parade	Taxes	
Harvest			